Georgia Institute of Technology
School of Literature, Media, and Communication / Ivan Allen College of Liberal Arts

LMC 2730: Constructing the Moving Image
Spring 2027

Instructor:	Krystian K. Ramlogan
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Office Hours:	M/W 1:00–1:55p.m | Tu/Thu 2:00–4:05 p.m. virtually | By appointment
Class Location:	Skiles 346
Class Time:	M/W 3:30pm – 4:45pm
Credits:	3
Prerequisites:	Undergraduate Semester level LMC 2000 Minimum Grade of C or Undergraduate Semester level LMC 2700 Minimum Grade of C or Undergraduate Semester level LMC 2720 Minimum Grade of C

"The director's task is to recreate life, its movement, its contradictions, its dynamic and conflicts." Andrei Tarkovsky.

Catalog
Provides the student with the conceptual, formal, aesthetic, and technical approaches to reconsider film, videos, and animation within the context of emerging digital forms.

Course Description
Constructing the Moving Image is a hands-on studio course for anyone with a story to tell who wants to find the best way to tell it. No prior experience is needed, just curiosity and a willingness to experiment. We begin with a simple question: I have an idea, a story, or an experience. What form should it take? Should it be heard, framed in a single image, set in motion, animated frame by frame, cut into a sequence, or shared on a screen or a feed? Each choice of image, sound, movement, medium, and platform changes what a story can do. In a world of phones, streams, and scrolling, this course invites you to rethink what film, video, and animation can be, and to make those choices with intention. Over the semester, you'll record sound, make still photographs, shoot on real analog 8mm film, experiment with animation and experimental cinema, and produce short documentary and video journalism pieces. You'll build technical skills alongside a sharper eye and ear, learning by doing: shooting, editing, experimenting, sharing work in a supportive studio community, and revising. Along the way, we'll watch and listen to work by artists, filmmakers, journalists, and media makers from many cultural and creative traditions, and treat them as inspiration and as conversation partners. You'll finish the semester with a portfolio of short works and a clearer sense of your own voice as a maker.

Course Learning Outcomes

Upon successful completion of this course, the student should be able to:

- Explore how an idea can take different forms through image, sound, sequence, movement, medium, and platform, and develop it into a finished creative work.
- Analyze how framing, light, sound, editing, performance, and sequence construct meaning in historical and contemporary works from diverse cultural and creative traditions and apply that analysis to their own work.
- Practice directing people, spaces, and materials across media, work respectfully with subjects and communities, and explain their creative choices.
- Operate digital cameras, audio recorders, lighting, editing software, and analog 8mm film, and manage a production workflow from pre-production through delivery.
- Plan and produce work individually and in teams, document their creative process and learning in a Production Book, use feedback to improve their work, and prepare projects for exhibition in different formats.

Required Texts and Reading Materials

- **Making Media: Foundations of Sound and Image Production** 5th Edition by Jan Roberts-Breslin
    - ISBN-10: 0367638304 | ISBN-13: 978-0367638306
- **Additional reading, viewing, and listening materials** - will be available through Canvas, Georgia Tech Library access, or linked course resources.

Recommended Texts

- **Directing: Film Techniques and Aesthetics** 6th Edition by Michael Rabiger, Mick Hurbis-Cherrier.
    - ISBN-10: 0815394314 \ ISBN-13: 978-0815394310

Technology Requirements

- Computer/Laptop with a reliable internet connection.
- Computer Storage: Access to reliable local and/or cloud-based storage for backing up work. An external SSD or hard drive (500GB or larger) is recommended.
- SD Cards/Flash Storage compatible with course cameras and audio recorders. Specifications will be provided on Canvas.
- Headphones (no earbuds) for recording and editing. Closed-back headphones for studio and safe recording environments; open-back headphones when awareness of the surrounding environment is necessary.
- Software to complete assignments: MS Word/PowerPoint, Google Docs, Adobe, etc. Students may use available campus computing and editing facilities. Personal Adobe Creative Cloud subscriptions are not required.
- Pen/Pencil/Notebook or Tablet/Stylus for in-class notes, sketches, and creative development.
- Film and Video equipment is available for checkout via LMCFilms and Gadgets.
- 8mm Film Production: Camera, film stock, processing, best-light services, and telecine transfer are provided by the instructor.
- Screenings and media: Assigned films and media will be accessible through Canvas, Georgia Tech Library, or approved streaming resources.

Grading Breakdown

ASSIGNMENT OR ACTIVITY	POINTS	DATE
Canvas Checkpoint (16)	16	See Canvas
Project 1	10	See Canvas
Project 2	10	See Canvas
Project 3	10	See Canvas
Project 4	10	See Canvas
Project 5	10	See Canvas
Project 6	10	See Canvas
Presentation	12	See Canvas
Production Book	12	See Canvas
TOTAL	100	See Canvas

- **Canvas Checkpoints**: Sixteen brief (approximately 200-word) guided reflections on goals, creative choices, experiences, and learning.
- **Projects**: Six guided creative production projects introducing students to different approaches to storytelling and media making, including:
  - Sound and Audio Production.
  - Still photography.
  - Video Production.
  - Time-Based and Experimental Media.
  - Analog 8mm Film Production.
- **Presentation**: An end-of-semester individual presentation, *Who Am I*?, reflecting on creative work and learning throughout the course.
- **Production Book**: An ongoing record of student research, creative exploration, experimentation, production, reflection, and development across the semester.

Note: Specific project requirements, creative guidelines, rubrics, and deadlines will be provided through Canvas.

Grading Scale

GRADE	POINTS	DESCRIPTION
A	90 - 100	Excellent, 4 quality points per credit hour
B	80 – 89	Good, 3 quality points per credit hour
C	70 – 79	Satisfactory, 2 quality points per credit hour
D	60 – 69	Passing, 1 quality point per credit hour
F	0 – 59	Failure, 0 quality points per credit hour

Extra Credit Opportunities
Extra credit opportunities, if offered, will be announced in class and on Canvas. Details, expectations, and eligibility requirements will be communicated at that time.

Course Policies, Expectations and Guidelines

Academic Integrity
Georgia Tech aims to cultivate a community based on trust, academic integrity, and honor. Students are expected to act according to the highest ethical standards. Review Georgia Tech's Honor Code and the student Code of Conduct.

Any student suspected of cheating or plagiarizing on an assignment or project will be reported to the Office of Student Integrity, who will investigate the incident and identify the appropriate penalty for violations.

Accommodations for Students with Disabilities
If you are a student with learning needs that require special accommodation, contact the Office of Disability Services (404-894-2563) as soon as possible to make an appointment to discuss your special needs and to obtain an accommodations letter. Please also e-mail me as soon as possible in order to set up a time to discuss your learning needs.

Attendance, Participation, and Engagement
Regular attendance and active participation are required in this course. Students are permitted three unexcused absences without penalty. Beginning with the fourth absence, two points will be deducted from the final course grade for each additional absence. Three instances of tardiness or early departure count as one absence. Institute-approved and documented excused absences will be handled according to Georgia Tech policy.

Please also review the Institute expectations and restrictions related to attendance, including information about excused absences.

Collaboration, Group Work, and Use of Generative AI
Collaborative study is expected and encouraged. You may work with classmates on homework preparation, screenings, readings, research conversations, and other out-of-class study unless an assignment states otherwise. Individual, paired, or group work will be specified in each assignment. Any individually submitted work must be your own original work created for this course.

Students may use Generative AI within bounded limits based on assignments. These limits are detailed for each assignment on canvas.

Communication Policy
Email: I will respond to emails as soon as possible, with a standard 48-hour turnaround time. Weekend communication is welcome with the same 48-hour standard response time.

Extensions, Late Assignments, & Re-Scheduled/Missed Exams
Late work is subject to the penalties stated in individual assignment instructions. Alternative arrangements may be provided for documented illness, approved Institute activities, or religious observances, in accordance with Georgia Tech policy.

Recording: **No recording** (audio, video, or photographic) is permitted without explicit permission from the instructor. This protects the privacy and intellectual property of all class participants.

Religious Observances
Students anticipating absences for religious observances should notify me in writing within the first two weeks of class. Reasonable arrangements for completing missed coursework will be provided in accordance with Georgia Tech's attendance policy.

Student-Faculty Expectations Agreement
At Georgia Tech, we believe that it is important to strive for an atmosphere of mutual respect, acknowledgement, and responsibility between faculty members and the student body. The Student-Faculty Expectations articulate some basic expectations that you can have of me and that I have of you. In the end, simple respect for knowledge, hard work, and cordial interactions will help build the environment we seek. Therefore, I encourage you to remain committed to the ideals of Georgia Tech while in this class.

Student Well-Being
At Georgia Tech, we are concerned about your overall physical, social, and mental well-being. A comprehensive list of wellness related resources has been compiled and maintained by the Office of the Vice President for Student Engagement and Well-being (Student Resource Guide).

PLEASE NOTE:
This syllabus is subject to change. Changes, if any, will be announced in class. Students will be held responsible for all changes.

Syllabus Revision 1.0 (any changes to the syllabus will result in a new revision number, e.g., from 1.0 to 1.1, etc.)

October 17th, 2026